We assume each node is a structure with 4 components: left_child, key, bf, right_child

Algorithm left_balance(root, taller)

Input: root: root node of an avl-tree, which is out of balance on the left - the left subtree is too high

On input, root is LH (left high), and its left subtree is either LH or RH (can not be EH)

taller: boolean indicator, equals true on input

Output: root: new root node of the updated tree after rotation

taller: equals false on return

Processing: rotate the tree by either single right rotation or double left-right rotation, dependent on whether left subtree of root is LH or RH Update the balance factor (bf) of the relevant nodes set the taller flag

```
Step1 [prepare]
       child = root->left_child
       taller = false
Step2 [single R rotation?]
       If ( child is LH)
         child \rightarrow bf = EH
         root->bf = EH
         right_rotate(root)
         return
        else If (child is EH)
              print error message
              return
Step3 [Double L-R rotation] /* now the child is RH */
       grand_child = child-> right_child
       If (grand_child is LH)
         child \rightarrow bf = EH
         root->bf = RH
       else if (grand_child is RH)
         child \rightarrow bf = LH
         root->bf = EH
                         /* gran_child is EH - this happens when grand_child is a leaf */
          else
            child \rightarrow bf = EH
            root->bf =EH
                                   /* bf adjustment finished */
       grand_child \rightarrow bf = EH
       left_rotate(root->left_child)
                                           /* first rotate left */
                               /* then rotate right */
       right_rotate(root)
       return
```

Left_rotate(root)

Input: root node of an avl-tree which is RH and thus needs to rotate to left.

Output: updated root node after left rotation

Processing: perform the left rotation - after rotation, the right_child of the original root becomes the new root, the original root node becomes the left_child of the new root. On return, the pointer previously pointed to old root should point to the new root.

Step1[get right_child]

child = root -> right_child

Step2 [exchange pointers]

```
root -> right_child = child -> left_child
    /* the left subtree of child becomes the right subtree of the old root */
child -> left_child = root
```

/* the old root now becomes the left_child of the new root */

Step3 [fi nish]

```
pointer to root = pointer to child
    /* child is the new root */
return
```